PREMCC - Premiere Pro CC

Adobe - Animazioni e Web - Grafica

Durata:	Lingue:	Certificazione:
3 Giorni	**Italiano**	**-**

Descrizione del corso

The course aims to provide the required tools to efficiently use the Premiere Pro CC software. The participants will learn how to perform digital editing operations on video files, using the main tools and features of the program. An overview of the main audio editing techniques will also be provided.

Programma

1. Working with videos
• video file formats
• standards
• choosing the format: advantages and disadvantages
• Support technologies

2. Adobe premiere
• Potentialities and usage
• Mercury: the new render engine
• User interface
• General settings
• Workspace creation and management
• The project panel

3. File management
• Creating a new project
• Acquisition of materials from various sources. DV cameras, HD cameras, DSLR

• Importing files

4. Editing
• Introduction to editing
• Video editing terminology
• Non-linear editing (NLE)
• Non-linear editing tools
• The monitor window and the source window
• The JKL method
• Using and managing transactions

5. Advanced editing tools
• Basics, key frames and interpolations
• The use of sequences
• Tools for video signal management. Vectorscope and waveform
• Applying filters
• Inserting titles
• The use of titles

6. Color Correction
• Theory of color correction
• Basic color correction
• Primary color correction
• Secondary color correction

7. Audio
• Audio elements: score and sound effects
• Soundtrack
• Sound effects
• Foley
• Using audio tools
• Audio management
• Applying sound effects

8. Filming techniques
• Study of plans
• Study of camera movements
• Narrative values in video editing

9. Theory of video editing
• How to tell a story
• Cinematic storytelling

10. The use of the rhythm
• Editing with trimming tools
• Speed variation, slow motion and acceleration
• Advanced speed variation with time-remapping

11. Markers
• Clip markers and sequence markers
• Using markers to synchronize audio
• Using markers to synchronize several cameras
• Overlapping effects

12. Advanced management of project files
• Editing typologies
• Analogies based editing
• Parallel editing
• Contrast based editing
• Substitution based editing
• Casual editing
• Formal editing

13. Export
• Preparing the export
• Export: the formats
• Choosing the codec
• Export with Adobe Media Encoder