FLASHCC-B - Flash CC basic course

Adobe - Animazioni e Web - Grafica

Durata:	Lingue:	Certificazione:
2 Giorni	**Italiano**	**-**

Descrizione del corso

Flash is a program used to create animations, banners and other multimedia applications (such as video streaming). The course provides an overview on basic tools and animations and it also introduces ActionScript programming language.

Programma

1. Introduction to Flash
- The tool Palette
- Organizing your work area
- The property palette
- The filters palette
- The stage and the work area
- The timeline
- The help palette
- Optimized management of the library

2. Drawing and its tools
- Drawing tools
- Drawing techniques in flash
- Using the library to increase the
- Organizing the timeline
- Using the color palette
- Applying the gradients

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3. Working with text
• Flashtype
• The text tool
• The different types of text: dynamic, static and input text
• Using fonts and their properties
• Applying anti-aliasing to text

4. The animations
• Theory of animation
• Frames and key frames
• The shapetweens
• The timeline effects
• How to use the timeline layers
• Buttons and SWF files
• The buttons
• How to create buttons and control their actions
• Introduction to ActionScript: assigning actions to buttons

5. Publishing and web
1. Publishing an SWF file
2. The Hyperlinks
3. Creating a hyperlink in a text